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BOX: PATENT APPLICATION

Assistant Commissioner for Patents
Washington, D.C. 20231

Re: Application of Atsushi UCHINO
**NODE-SEARCH METHOD, DEVICE, AND MEDIUM ON WHICH A NODE-SEARCH
PROGRAM IS RECORDED**
Our Reference: Q58637

Dear Sir:

Attached hereto is the application identified above including the specification, claims, two (2) priority documents and twelve (12) sheets of drawings. **The requisite U.S. Government Filing Fee, executed Declaration and Power of Attorney and Assignment will be submitted at a later date.**

The Government filing fee is calculated as follows:

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**NODE-SEARCH METHOD, DEVICE, AND
MEDIUM ON WHICH A NODE-SEARCH PROGRAM IS RECORDED**

BACKGROUND OF THE INVENTION

Field of the Invention:

The present invention relates to a technique of searching for nodes in a network and more particularly to a node-search method, device and medium on which a node-
5 search program is recorded for searching for nodes in a network configured with a plurality of domains which are connected through a mutual network connection device.

Description of Related Art:

10 In a network, a plurality of addressable devices, which are called nodes, are connected. For example, work stations, personal computers, printers, scanners, router, etc. are used as a node. In this kind of network, it is difficult to always know all existing nodes. Therefore, it
15 is sometimes necessary to search for the existence of a certain node. For example, searching for a node which performs a specific service.

For this purpose, it is possible to design a network in which a node which performs a specific service in the
20 network returns its name and status in response to a broadcast from a specific port number. For example, by setting a host computer such that it broadcasts from the

above-described specific port number when the power is turned ON or when starting to print, it is possible to search for a node which performs a specific service, such as a printer for printing.

5 On the other hand, there are networks configured with a plurality of sub networks connected by an interworking unit (IWU) for example a router. In such a network, the broadcast from a certain sub network cannot normally be transferred over the router. Therefore, with the method
10 described above, it is not possible to search for service providing nodes in sections connected through the IWU.

For example, suppose a network in which a sub network A and a sub network B are mutually connected through a router is configured. The subnet mask for the sub networks
15 A and B is 255.255.255.0, the address of the router for the sub network A is xxx.yyy.22.255, and the address of the router for the sub network B is xxx.yyy.33.255. In such a network configuration, the broadcast address from a node (host) connected to the sub network A to within the sub
20 network A is xxx.yyy.22.255. However, the router does not transfer a broadcast packet containing this broadcast address to the sub network B.

Accordingly, depending on the broadcast described above from a node in the sub network A, there may exist a
25 problem in that it is not possible to obtain a response from a node in the sub network B.

SUMMARY OF THE INVENTION

The object of the present invention is to provide a node-search method, device and medium on which a node-search program is recorded that make it possible to search for a node by using a broadcast packet even when the
5 network is configured with a plurality of domains which are connected through an interworking unit.

In order to accomplish this object, a first mode of the present invention provides a node-search method in a network, comprising the steps of:

10 acquiring a packet which includes routing information for a domain in the network;

sending a broadcast packet, for requesting a response from a node which provides a specific service, to the domain which is listed in the acquired routing information;

15 and

receiving a response packet for the broadcast packet and detecting the node that sent the response packet.

A second mode of the present invention provides a node-search method in a network, comprising the steps of:

20 sending a packet, for requesting routing information from a network which is connected to an interworking unit, to the interworking unit, which is capable of storing routing information set in advance;

receiving a packet containing the routing information;

sending a broadcast packet to a domain which is listed
in the received routing information for requesting a
response from a node which provides a specific service; and
receiving a response packet in response to the
5 broadcast packet, and detecting the node which sent the
response packet.

A third mode of the present invention provides a node-
search method for searching for a node providing service in
a network made up of a plurality of domains, comprising:

10 a first process for searching for all of the domains
of the network, and

a second process for searching for a node which
provides a specific service in at least one of the domains
detected in the first process.

15 A fourth mode of the present invention provides a
node-search method in a network, comprising the steps of:

receiving a RIP (Routing Information Protocol) packet;
acquiring information indicating the network number
and an address of a router of each domain in the network
20 from the received RIP packet that indicates; and

broadcasting, based on the acquired information, into
a specific network so as to search for a node, using a
specific port number.

A fifth mode of the present invention provides a node-
25 search device for searching for a node in a network,
comprising:

network interface means for connecting with the network;

means for acquiring domain information from a packet containing routing information which was acquired by the

5 network interface means;

means for finding broadcast addresses for the domains;

means for generating a request packet to be sent to the found broadcast addresses for finding a response from a node which provides a specific service, and sending the
10 packet to the network through the network interface means;
and

means for extracting information indicating nodes which perform a specific service contained in a response packet to the request packet so as to search the nodes.

15 A sixth mode of the present invention provides a node-search device for searching for a node in a network, comprising:

means for sending a packet, for requesting routing information for a network connected to an interworking
20 unit, to the interworking unit, which is capable of storing preset routing information;

means for receiving a packet containing the routing information and acquiring information indicating a node contained in the routing information;

25 means for sending a request packet, which requests a response from a node which provides a specific service, to

the interworking unit, the request packet broadcasted to domains connected through the interworking unit; and

means for receiving a response packet for the request packet and detecting the node which sent the response
5 packet.

A seventh mode of the present invention provides a computer-readable storage medium in which a program which is executed by a computer for searching for a node in a network is recorded, wherein:

10 the program makes the computer execute:

a process of acquiring a packet containing routing information in which a domain in the network is listed, which is sent to the network;

a process of sending a broadcast packet, for
15 requesting a response from a node which provides a specific service, to the domain which is listed in the acquired routing information; and

a process of receiving a response packet for the broadcast packet and detecting the node which sent the
20 response packet.

An eighth mode of the present invention provides a computer-readable storage medium in which a program which is executed by a computer for searching for a node in a network is recorded, wherein:

25 the program makes the computer execute:

a process of sending a packet, for requesting routing

information in a network which is connected to an interworking unit, to the interworking unit, which is capable of storing routing information set in advance;

5 a process of receiving a packet containing the routing information;

a process of sending a broadcast packet, for requesting a response from a node which provides a specific service, to a domain which is listed in the received routing information; and

10 a process of receiving a packet in response to the broadcast packet, and detecting the node which sent the response packet.

A ninth mode of the present invention provides a computer-readable storage medium in which a program which
15 is executed by the computer for searching for a node in a network is recorded, wherein:

the program makes the computer execute::

a first process for searching for all of the domains of the network, and

20 a second process for searching for nodes which provide a specific service in at least one of the domains detected in the first process.

A tenth mode of the present invention provides a computer-readable storage medium in which a program which
25 is executed by a computer for searching for a node in a network is recorded, wherein:

the program makes the computer execute:

a process of receiving a RIP (Routing Information Protocol) packet;

a process of acquiring information indicating a
5 network number and an address of a router of each domain in
the network from the received RIP packet; and

a process of broadcasting, based on the acquired
information, into a specific network so as to search for a
node, using a specific port number.

10 An eleventh mode of the present invention provides a
computer-readable storage medium in which a program which
is executed by a computer for searching for a node in a
network is recorded, wherein:

the program makes the computer execute:

15 a process of receiving an SNMP (Simple Network
Management Protocol) packet;

a process of acquiring information indicating a
network number and an address of a router of each domain in
the network from the received SNMP packet;

20 a process of broadcasting into a specific network,
based on the acquired information so as to search for a
node, using a specific port number.

BRIEF DESCRIPTION OF THE DRAWINGS

Fig. 1 is a drawing explaining a network which is
configured with a plurality of networks connected mutually

by a router;

Fig. 2 is a block diagram showing a hardware system configuration of a device having a node searching function to which the present invention is applied;

5 Fig. 3 is drawing explaining a hierarchical structure of a network interface function;

Fig. 4 is a drawing schematically explaining a configuration of a RIP request/response packet;

10 Fig. 5 is a drawing schematically explaining a configuration of a RIP request message;

Fig. 6 is a drawing schematically explaining a configuration of a RIP response message;

15 Fig. 7 is a drawing schematically explaining a configuration of a printer name request packet for requesting a printer name;

Fig. 8 is a drawing schematically explaining a configuration of a response packet for the RIP request packet.

20 Fig. 9 is a drawing explaining a configuration of data structure of a domain list;

Fig. 10 is a drawing explaining the a configuration of data structure of a printer list;

25 Fig. 11 is a block diagram showing a configuration of the node-search function in a first embodiment of the present invention;

Fig. 12 is a flowchart showing an example of operating

procedure of a main program;

Fig. 13 is a flowchart showing an example of the procedure for creating a domain list by a RIP agent;

Fig. 14 is a flowchart showing an example of the procedure for creating a server list by a server agent;

Fig. 15 is a block diagram showing a configuration of the node-search function in a second embodiment of the present invention; and

Fig. 16 is a flowchart showing an example of the procedure for creating a domain list by an SNMP agent.

DESCRIPTION OF THE PREFERRED EMBODIMENTS

The preferred embodiments of the present invention will be explained in reference to the drawings.

A first embodiment of the present invention will be explained. The node-search method of this embodiment acquires domain information of a network using RIP (Routing Information Protocol), and searches for nodes within the domains of which the information is acquired based on the information. In the following, a case where the present invention is applied to a network which uses a router as an interworking unit will be explained. However, the present invention is not limited to this case. For example, the present invention can also be applied to networks which are connected by other kind of interworking units or units which relay traffic between domains, such as a bridge,

brouter or gateway.

The specifications for RIP are disclosed in RFC
(Request for Comments)-1058. Also, the specifications for
expanded RIP Ver. 2 (also called RIP2) are disclosed in
5 RFC-1723. Furthermore, an explanation of conditions is
given in RFC-1923. To distinguish RIP from RIP2, RIP
disclosed in RFC-1058 is also called RIP Ver. 1 or RIP1.

A summary of the node-search method of this embodiment
is explained using Fig. 1 as a reference. In Fig. 1, a
10 network is constructed by connecting a sub-network A and a
sub-network B with a router 200. Here, a subnet mask for
the sub networks A and B is 255.255.255.0, an address of
the router 200 for the sub network A is xxx.yyy.22.255 and
an address of the router 200 for the sub network B is
15 xxx.yyy.33.255.

When a host 'a' 110 knows the address of the router
200 and the network address for the sub network B, it is
possible to send a broadcast packet for xxx.yyy.33.255 to
the router 200. When the router 200 receives such a
20 broadcast packet, it transfers the broadcast packet to the
sub network B.

The transferred broadcast packet is received by each
node in the sub network B. For example, the printer 'b'
120 in the sub network B returns a response packet to the
25 router 200 in response to the received broadcast packet.
The router 200 transfers the response packet to the host

'a' 110 which sent the original broadcast packet.

In this way, the host 'a' 110 is able to know the existence of the printer 'b' 120 in the sub network B connected through the router 200.

5 It is possible to obtain the network address and list of router addresses for the network by employing a protocol called RIP (Routing Information Protocol). Normally, this RIP is used for mutually exchanging routing information with the routers. The router broadcasts its own routing
10 information at fixed time intervals, and responds to requests for routing information. As described above, by acquiring routing information from the router, it is possible to broadcast to networks connected through the router.

15 Moreover, since routing information is being mutually exchanged with the routers, it is possible to acquire routing information by acquiring the routing information which is sent to a network.

Embodiments of the present invention will be explained
20 in reference to Fig. 2 to Fig. 14. In the embodiments explained below, the node-search program, the method for searching for nodes by executing the node-search program, and the device for searching for nodes by executing the node-search program are explained respectively in detail.

25 First, Fig. 2 will be used to explain an example of a client device (Client PC) for searching for nodes as a

host. In Fig. 2, the client PC 10 comprises: a CPU 11 for performing operations according to a program, a memory 12 for storing programs and work data, an auxiliary storage device 14 for storing the target processing data and processing result data, a network interface 15 for connecting to a network 100, a man-machine interface 16 for displaying information to the user and for receiving operation from the user, a medium reading device 17 for reading information stored on a storage medium 20, and a bus 18 for connecting all of these. The above described programs include the operating system (OS), various applications, the node-search program 13, which contains the node-search procedure described later, and the like.

Next, the network interface will be described with reference to Fig. 3. The network interface 15 comprises: a connector 15a for physically connecting with the network 100; a send/receive unit 151 which constitutes a data link layer 15b; and a protocol processing unit 152 for realizing an IP protocol 15c and a UDP protocol 15d.

The man-machine interface 16 comprises at least one of a keyboard and a pointing device, and a display device. An I/O device, such as a touch panel, with an input and output function, may also be used.

The medium reading device 17 and storage medium 20 should be compatible with each other. For example, a magnetic floppy disk, optical disk, magneto-optical disk or

magnetic tape may be used as the storage medium 20.

The node-search program 13 is loaded into the memory 12 and executed by the CPU 11. As a result, the node-search function is made possible. The program 13 which is loaded into the memory 12 may be provided in any way. In other words, the program 13 can be stored on and provided by a computer-readable storage medium. In addition, the program 13 may be provided by downloading it through a network. For example, the program which was stored beforehand in the auxiliary storage device 14 can be loaded into the memory 12. Also, the program which is stored on the storage medium 20 may be read by the medium reading device 17 and loaded into the memory 12.

Next, the configuration of function realized by the node-search program 13 will be explained. As shown in Fig. 11, the node-search program contains a program which realizes each of a main program 131, a database 132, a RIP agent 133, a server agent 134 and a user interface 135 as a function module. The main program 131 performs overall control of all of the functions. These programs are executed by the CPU 11 to realize the respective function. The execution results are stored in the memory 12 or auxiliary storage device 14.

The RIP agent 133 is a module for sending a RIP request packet and receiving a RIP response packet in accordance with RIP specifications. The RIP specifications

are disclosed, as mentioned above, in RFC-1058, RFC-1723, for example. In addition, the RIP agent 133 creates a domain list 132d based on the received RIP response packet.

The server agent 134 sends a server-name request packet corresponding to a specific service to a server which provides the service, and receives a packet containing the server name. In addition, the server agent 134 creates a server list 132s based on the packet containing the received information for identifying the server. The specific service mentioned above can be printing, scanning, and the like. In more detail, it is possible to mount a server agent including at least one of a module (Printer Agent) for sending a printer name request packet to a specified node and receiving a printer name packet, and a module (Scanner Agent) for sending a scanner name request packet to a specified node and receiving a scanner name packet.

The database 132 separately saves the domain list 132d which is created by the RIP agent 133, and the server list 132s which is created by the server agent 134. The data of these lists are temporarily saved, for example, in the memory 12, and further, in the auxiliary storage device 14. The server list 132s may be a printer list which is created from the printer name packet received by the printer agent, or a scanner list which is created from the scanner name packet received by the scanner agent.

The user interface 135 is a module for displaying the domain list 132d and server list 132s to the user. Also, the user interface 135 performs the processing for receiving instructions for specifying, for example, the type (description of service) of server to search for, or the range (for example, hop count) of the network in which searches for the server are performed. The user interface 135 also controls the man-machine interface 16 (see Fig. 2).

10 Next, the operating procedure of the main program is explained. Fig. 12 shows an example of the operating procedure of the main program 131. This procedure is executed by the CPU 11.

15 The node-search request control from the user through the man-machine interface 16 is received by the user interface 135 (step 1311). In other words, it receives a request to execute the node-search program 13. The CPU 11 takes this opportunity to activate the RIP agent 133 and have the RIP agent 133 create a domain list 132d (step 20 1312).

Next, the created domain list 132d is displayed on the man-machine interface 16 by the user interface 135 (step 1313). The user control through the man-machine interface 16 for selecting a specific domain from the displayed domain list 132d is received by the user interface 135 (step 25 1314).

The CPU 11 activates the server agent 134. In addition, it has the server agent 134 create a server list 132s (step 1315). The server agent 134 receives this instruction and broadcasts a packet to the selected domain
5 for finding a server which corresponds to the specific service (for example a printer or a scanner). The server agent 134 finds the servers from the response packet in response to the packet for finding servers, and creates a server list 132s for the found servers.

10 The CPU 11 has the man-machine interface 16 display the created server list 132s by the user interface 135 (step 1316).

By creating a server list for each of the domain lists 132d which are searched for and created by the RIP agent
15 133, it is possible to list up all of the servers on the network. This makes it possible to search the entire network by sending a broadcast packet to each domain.

Next, Fig. 13 will be used to explain in detail the process for creating a domain list by the RIP agent 133.

20 Fig. 13 shows the procedure for creating a domain list by the RIP agent 133.

After activated by the main program 131, the RIP agent 133 first acquires the IP address and subnet mask of a default router from the network settings of the operating
25 system in the client device (client OS) (step 1331). For example, the information "Default Router: xxx.yyy.1.1,

Subnet mask: 255.255.255.0" is acquired from the network settings.

Next, the RIP agent 133 creates a RIP request packet (step 1332). The RIP agent 133 then sends the created RIP
5 request packet to the default router and waits for a response (steps 1333, 1334).

The RIP agent 133 creates a domain list 132d from the RIP response packet obtained as a response from the default router, and registers it in the database 132 (step 1335).

10 When a response is not obtained from the default router within a set time period in step 1334, the RIP agent 133 performs the interrupt process (step 1336). In other words, the RIP agent 133 notifies the user from the user interface 135 through the man-machine interface 16 that a
15 trouble has occurred in the default router or gives a warning that the default router does not support RIP protocol. It then interrupts processing. Here, the set time period can be set to be 60 seconds for example. In the RFC, it is recommended that an RIP packet be broadcast
20 every 30 seconds for transmitting routing information among routers. Therefore it is recommended that two times 30 seconds, or in other words, 60 seconds be set as the time for determining whether there is a trouble.

Next, Fig. 14 is used to explain in detail the
25 procedure for creating a server list 132s by the server agent 134. Here, a case of creating a list of the server

which performs as a printer is explained. The invention is not limited to this case. For example, it is also possible to create a list of servers which perform a different service, using the same procedure.

- 5 After being activated by the main program 131, the server agent 134 calculates the broadcast address for the specified domain according to equation (1) below (step 1341).

$$BA = DA \text{ or } (\text{not } NM) \quad (1)$$

- 10 For example, when the domain address is $DA = xxx.yyy.2.0$, and the subnet mask is $NM = 255.255.255.0$, then the broadcast address BA is found to be $BA = xxx.yyy.2.255$ from equation (1).

- Next, the server agent 134 creates a printer name request packet (step 1342). The TCP/IP port number which is used when creating the packet is a specially assigned number. It is possible to specify the printer name request packet with a character string such as "GetPrntername" in the UDP data. Also, in addition to this, or instead of
15 this, it is also possible to specify it using the TCP/IP port number in the UDP data.
20

The server agent 134 sends the printer name request to the calculated broadcast address and waits for a response (steps 1343, 1344). The server agent 134 collects the

responses which were obtained within a set time period, and creates a printer list (step 1345). Also, when no responses are obtained from any printers within the set period of time, the server agent 134 creates an empty list
5 showing that there are no printers in the domain (step 1346).

Here, an example of creating a list of print servers for printing is explained. This invention is not limited by this, and may also be applied to creating a list of
10 servers for performing different kinds of services. For example, when creating a list of scanner servers for performing scanning, a scanner name request packet is created instead of the printer name request packet, and this request is broadcasted. It is possible to specify the
15 scanner name request packet with a character string such as "GetScannername" in the UDP data.

Next, Fig. 4 to Fig. 6 are used to explain in detail the RIP packet. The RIP packet is included in and carried by the UDP datagram of the UDP (User Data Protocol), which
20 is one protocol in a transport layer. UDP port 520 is used for both sending and receiving. However, it is also possible to send from an arbitrary UDP port of the request source. In this case, as well, the response is send to the UDP 520 port.

25 Here, when a device (for example, a UNIX workstation) which starts the program for transmitting routing

information is connected to the network, a response to a broadcast is returned by the device, as well.

In Fig. 4, the RIP packet 4000 comprises an Ethernet header 4100, IP header 4200, UDP header 4300 and UDP data 4400 which includes the RIP request/response message. Each header has fixed-length format. The Ethernet header 4100 has 14 bytes, the IP header 4200 has 20 bytes, and the UDP header 4300 has 8 bytes. The UDP data 4400 including the RIP request/response message is variable length data which corresponds to the length.

The RIP request/response message comprises: a command for indicating whether the message type is a request or response, a version number for indicating the RIP version, a route tag, and a address family identifier. In a case of response type message, it also includes a route entry.

When requesting a routing table, "1" is set as the command. By broadcasting the packet which includes the command, it is possible to acquire packets which include a response message from all of the routers on the network. In this case, "2" is set as the command.

The routing table contains up to 25 entries in which 20-byte is repeated from the fifth byte. Entries over that are obtained by further performing a RIP request. For a large routing table, the RIP request is performed several times until the routing table is complete.

In a case of RIP Ver1 (version = 1), the route tag,

subnet mask, and next hop are all "0". In other words, it is not possible to acquire a subnet mask value for each domain.

The address family identifier is for specifying the expression format of the address, and in a case of IP (Internet Protocol), "2" is set. IP is the network-layer protocol in the internet protocol set.

In a case of a request type message, "1" is set for the command to indicate a request, "0" is set for the address family identifier, and "16" is set for metric, which is the maximum value in RIP1.

Next, Fig. 5 is used to explain in detail the RIP request message. In Fig. 5, the RIP request message 4410 is a total of 8 bytes and comprises: a command (1 byte) 4411, a version (1 byte) 4412, unused bytes (2 bytes) 4413, an address family identifier (2 bytes) 4414, and a route tag (2 bytes) 4415.

In the RIP request message 4410 corresponding to RIP1, the command 4411 is set to "1" to indicate a request, the version 4412 is set to "1" to indicate RIP1, the address family identifier 4414 is set to "2", and the route tag 3315 is set to "0" because it is not supported by RIP1.

Next, Fig. 6 is used to explain in detail the RIP response message. In Fig. 6, the RIP response message 4420 comprises: a command (1 byte) 4421, a version (1 byte) 4422, unused bytes (2 bytes) 4423, an address family

identifier (2 bytes) 4424, a route tag (2 bytes) 4425, and
a route entry 4430 indicating routing information. In this
figure, a case of one route entry is given. The number of
route entries is not limited to this. There are cases with
5 two or more route entries.

Accordingly, the RIP response message varies in
message length depending on the size of the table to be
transmitted, in other words, the number of route entries.

In the RIP response message corresponding to RIP1, the
10 command 4421 is set to "1" to indicate a response, the
version 4422 is set to "1" to indicate RIP1, the address
family identifier 4424 is set to "2", and the route tag
4415 is set to "0" because it is not supported by RIP1. In
addition, one or more route entries 4430 where routable
15 addresses are listed in which 16 bytes are taken as a group
follows thereto.

Each route entry 4430 comprises: an IP address (4
bytes) 4431 for indicating the network address of the
domain, a subnet mask (4 bytes) 4432 for indicating the
20 subnet mask of the domain, a next hop (4 bytes) 4433 for
indicating the IP address of the router which can be routed
to the domain, and metric (4 bytes) 4434 for indicating the
number of routers up to the point.

Next, the server name request packet which is
25 broadcasted to a specified domain is explained. Here, a
case where a print server is used as a server is explained.

Of course, the present invention can also be applied to other kinds of servers.

First, Fig. 7 is used to explain the printer name request packet. In Fig. 7, the printer name request packet
5 5000 comprises an Ethernet header 5100 (14 bytes), IP header 5200 (20 bytes), UDP header 5300 (8 bytes) and UDP data 5400 (14 bytes) which contains information indicating a printer name request.

It is possible to use a character string such as
10 "GetPrntername" as the information indicating a printer name request. When the TCP/IP port number is used as the information indicating a printer name request, the port number should be specified as the destination port in the UDP header.

By broadcasting such a printer name request packet to
15 a certain domain, the nodes in the domain to which it is broadcasted interpret the printer name request packet, and when a node provides the appropriate service (in this case printing), it returns a response packet.

Next, Fig. 8 is used to explain the response packet
20 for the printer name request packet. In Fig. 8, the response packet comprises: an Ethernet header 5100 (14 bytes), an IP header 5200 (20 bytes), a UDP header 5300 (8 bytes), and UDP data 5400 which contains information
25 indicating the printer name (variable length). The response packet is returned by unicast to the node that

send the printer name request packet.

Next, Fig. 9 is used to explain the configuration of the domain list. In Fig. 9, the domain list 132d has relational structure in which information indicating a domain name 132d1, a destination router 132d2, and a subnet mask 132d3 are related to each other.

However, in the specifications for RIP2, it is difficult to acquire the subnet mask. Therefore, the default subnet mask obtained at start up is set. This is because, when the subnet mask of its own domain is known, it is thought to be possible to use the same subnet mask for other domains as well.

When the subnet mask is different for each domain, it is thought that RIP2 is used. This is because, in a network where the subnet mask changes for each domain, the router for each domain must exchange subnet mask information together with routing information. Therefore, RIP2 is desired. When the present invention is applied to such a network, a RIP request packet corresponding to RIP2 is created and send, and subnet mask information can be acquired together with the routing information. Then, by creating a broadcast packet, in which the broadcast address corresponding to the subnet mask value has been set, and sending it to all of the domains, it is possible to search for nodes in the entire network.

Since a human-readable name is not assigned to the

domain name, the network address in the IP address is used.

Next, Fig. 10 is used to explain the configuration of a printer list, which is one kind of the server lists. In Fig. 10, a printer list 132p is divided according to domain with relational structure in which information indicating the printer name 132p2 and IP address 132p3 for each domain name 132p1 are related to each other.

In Fig. 10, the printer list shows that in domain xxx.yyy.1.0, there is a printer with the name 'diamond', and in domain xxx.yyy.2.0 there are two printers with the names 'emerald' and 'crystal', and no printers could be found in other domains.

The printer list has relational structure in which information indicating the domain name 132p1, printer name 132p2 and IP address 132p3 are related to each other. It is also possible to have a data structure changed in sequence for the domain names 132p1.

With this embodiment of the present invention, it is possible to search for nodes using a broadcast packet even for a network having a plurality of domains which are connected through an interworking unit (for example, a router) which selectively relays traffic between domains. Accordingly, by sending a single broadcast packet to every domain, it is possible to search for nodes in the entire network.

It is also possible to use the RIP protocol, which is

currently installed in very many devices, as the protocol used in the search. This also has an advantage that the network, to which it is applied, covers a large range.

Furthermore, in the RIP protocol, the router
5 periodically sends out routing information, so by acquiring and using this routing information, it is possible to create a domain list for passive operations only.

Next, a second embodiment of the present invention will be explained. In this embodiment, the hardware system
10 is basically the same as that in the first embodiment, however the node-search method is different. In other words, in the node-search method of this embodiment, network domain information is acquired through a protocol called SNMP (Simple Network Management Protocol), and based
15 on the information, nodes in the domains are searched for. The explanation of this embodiment will center around the procedure for acquiring network domain information through the SNMP protocol. Except for the procedure for acquiring domain information, the procedure is performed in the same
20 way as the node-search method of the first embodiment of the invention described above. Any duplicate explanation is omitted here.

This embodiment comprises a node-search program as shown in Fig. 15. As shown in Fig. 15, in this embodiment,
25 the feature of an SNMP agent 136 has been added to the node-search program of the first embodiment described

above.

When setting the router, the RIP may intentionally be turned OFF. For example, there is a case of using a static table which was created beforehand without performing automatic trading of routing tables between routers, or a case of using another routing table control protocol. When the RIP is turned OFF like this, it is not possible to execute the procedure for creating the domain list described for the first embodiment. Therefore, it is desired that the domain list be created by a different procedure. For example, it is possible to use SNMP.

SNMP is widely used as the protocol for controlling devices connected to a network and has been adopted by most routers. The specifications for SNMP are listed for example in RFC1155, RFC1157 and RFC1213.

The information corresponding to the RIP routing table is listed in the IP routing table (OID:=1.3.6.1.2.1.48.4.21) in the host source MIB on a database called MIB (Management Information Base) provided by SNMP. Here, the OID is the object identifier which indicates the object in the hierarchical command architecture in the MIB. It is a non-negative integer string and expresses individual paths passing through the hierarchical structure.

It is possible to use SNMP to acquire the IP routing table, and to create domain list similar to the procedure

described above. Fig. 16 is used to explain the procedure of using SNMP to create a domain list. Fig. 16 shows the procedure for creating a domain list using SNMP.

After being activated by the main program 131, the
5 SNMP agent 136 acquires the IP address and subnet mask of the default router from the network settings in the client OS (step 1361). For example, the information "Default Router; xxx.yyy.1.1, Subnet mask: 255.255.255.0" is acquired from the network settings.

10 Next, the SNMP agent 136 creates an SNMP request (SNMP Get) packet which corresponds to the object identifier (OID:=1.3.6.1.2.1.48.4.21) which expresses the IP routing table (step 1362). In addition, the SNMP agent 136 sends the created SNMP request packet to the default router and
15 waits for a response (step 1363, 1364).

The SNMP agent 136 creates a domain list from the SNMP response packet which is obtained as a response, and registers it in the database (step 1365).

When no response is obtained from the default router
20 within a set time period in step 1364, the SNMP agent 136 performs the interrupt process (step 1366). In other words, the SNMP agent 136 notifies the user with the user interface 135 through the man-machine interface 16 that a trouble occurred in the default router, or gives a warning
25 that SNMP is not supported by the default router. It then interrupts processing. Here, the set time period can be

set to 60 seconds, for example, similar to the first embodiment of the present invention described above.

With this embodiment, it is possible to search for nodes using a broadcast packet even for a network having a plurality of domains connected through an interworking unit (for example, a router) which selectively relays traffic between domains. Accordingly, by sending a single broadcast packet to every domain, it is possible to search for nodes in the entire network. Also, as long as SNMP protocol is adopted, it is possible to perform a search even in a case where a network for which the RIP protocol is not adopted.

In the first and second embodiments described above, the procedure for searching for nodes in a domain other than one's own domain has been explained. The present invention, however, is not limited to this. For example, it is possible to apply the present invention to searching for nodes in one's own domain. In this case, a node name request broadcast packet can be sent to the nodes.

Moreover, in a case of a network having multiple levels of domains, or in other words, when there are domains connected to a node through two or more routers, it is still possible to acquire the domain name of each domain by using the RIP protocol or SNMP protocol. For example, searching is performed in the order of the closest domain, or in other words, starting from the domain with the fewest

hop counts, and when at least one node which provides a specified service is found, it is possible to stop the search.

Also, it is possible to receive an instruction for specifying a network range to search, and to create a list of all the nodes which provide a specified service for each domain in the specified range. Specifying the network range can be done by the hop count, for example. In other words, a broadcast packet for requesting server names is sent to all domains whose hop count is less than the specified number, and by receiving a response packet for each of the broadcast packets, it is possible to search the domains in the range designated by the user and to list up all of the nodes which provide a specified service.

As described above, the embodiments of the present invention make it possible to search for nodes in the entire network by sending a broadcast packet to each domain.

With the present invention, it is possible to search for node using broadcasts packets even in a case of networks having a plurality of domains connected by an interworking unit which selectively relays traffic among domains.

WHAT IS CLAIMED IS:

- 1 1. A node-search method in a network, comprising the
2 steps of:
 - 3 acquiring a packet which includes routing information
 - 4 in which a domain in the network is listed;
 - 5 sending a broadcast packet, for requesting a response
 - 6 from a node which provides a specific service, to said
 - 7 domain which is listed in said acquired routing
 - 8 information; and
 - 9 receiving a response packet for said broadcast packet
 - 10 and detecting the node which sent the response packet.
- 1 2. A node-search method in a network, comprising the
2 steps of:
 - 3 sending a packet, for requesting routing information
 - 4 from the network which is connected to an interworking
 - 5 unit, to the interworking unit, which is capable of storing
 - 6 routing information set in advance;
 - 7 receiving a packet containing said routing
 - 8 information;
 - 9 sending a broadcast packet, for requesting a response
 - 10 from a node that provides a specific service, to a domain
 - 11 which is listed in said received routing information; and
 - 12 receiving a response packet in response to said
 - 13 broadcast packet, and detecting the node which sent the

14 response packet.

1 3. A node-search method for searching for a node
2 providing service in a network configured with a plurality
3 of domains, comprising:
4 a first process for searching for all of the domains
5 of the network, and
6 a second process for searching for nodes which provide
7 a specific service in at least one of the domains which is
8 contained in a search result in said first process.

1 4. A node-search method in a network, comprising the
2 steps of:
3 receiving a RIP (Routing Information Protocol) packet;
4 acquiring information indicating a network number and
5 an address of a router of each domain in the network from
6 said received RIP packet; and
7 broadcasting, based on said acquired information, into
8 a specific network so as to search for a node, using a
9 specific port number.

1 5. A node-search device for searching for a node in a
2 network, comprising:
3 network interface means for connecting with the
4 network;
5 means for acquiring domain information from a packet

6 containing routing information which was acquired by said
7 network interface means;
8 means for finding broadcast addresses for said
9 domains;
10 means for generating a request packet to be sent to
11 said found broadcast addresses for finding a response from
12 a node which provides a specific service, and sending the
13 packet to the network through said network interface means;
14 and
15 means of extracting information indicating that
16 indicates nodes which perform said specific service, which
17 is contained in a response packet to said request packet.

1 6. A node-search device for searching for a node in a
2 network, comprising:

3 means for sending a packet, for requesting routing
4 information for a network connected to an interworking
5 unit, to the interworking unit, which is capable of storing
6 preset routing information;

7 means for receiving a packet containing said routing
8 information and acquiring information indicating a node
9 contained in said routing information;

10 means for sending a request packet, for requesting a
11 response from a node which provides a specific service,
12 which is broadcasted domains connected through the
13 interworking unit, to the interworking unit; and

14 means for receiving a response packet for said request
15 packet and detecting the node which sent the response
16 packet.

1 7. A computer-readable storage medium in which a program
2 which is executed by a computer for searching for a node in
3 a network is recorded, wherein:

4 said program makes the computer execute:

5 a process of acquiring a packet containing routing
6 information in which a domain in the network is listed,
7 which is sent to the network;

8 a process of sending a broadcast packet, for
9 requesting a response from a node which provides a specific
10 service, to said domain which is listed in said acquired
11 routing information; and

12 a process of receiving a response packet for said
13 broadcast packet and detecting the node which sent the
14 response packet.

1 8. A computer-readable storage medium in which a program
2 which is executed by a computer for searching for a node in
3 a network is recorded, wherein:

4 said program makes the computer execute:

5 a process of sending a packet, for requesting routing
6 information in the network which is connected to an
7 interworking unit, to the interworking unit, which is

8 capable of storing routing information set in advance;
9 a process of receiving a packet containing said
10 routing information;
11 a process of sending a broadcast packet for requesting
12 a response from a node which provides a specific service,
13 to a domain which is listed in said received routing
14 information; and
15 a process of receiving a packet in response to said
16 broadcast packet, and detecting the node which sent the
17 response packet.

1 9. A storage medium in which a program is stored,
2 according to Claim 8, wherein:
3 said interworking unit is a router.

1 10. A computer-readable storage medium for storing a
2 program which is executed by a computer for searching for a
3 service providing node in a network configured with a
4 plurality of domains, wherein:
5 said program makes the computer execute:
6 a first process for searching for all of the domains
7 of the network, and
8 a second process for searching for a node providing a
9 specific service in at least one of the domains which is
10 contained in a search result in said first process.

1 11. A storage medium in which a program is recorded,
2 according to Claim 10, wherein said program makes the
3 computer execute the steps of:
4 in said first process, sending a packet requesting
5 routing information to a device in which the routing
6 information is stored so as to acquire information
7 indicating the domains, and
8 in said second process, receiving operation designating
9 at least one domain from said acquired information
10 indicating the domains, broadcast sending a server name
11 request packet requesting a node name of the node providing
12 the specific service to the designated domain, and creating
13 a server list from server names contained in a response
14 packet for the server name request packet.

1 12. A storage medium in which a program is recorded,
2 according to Claim 11, wherein said program further makes
3 the computer execute the steps of:
4 in said second process, receiving operation
5 designating the kind of the service which is provided by
6 said node, and broadcast sending a server name request
7 packet for requesting a node name of a node providing the
8 designated service.

1 13. A computer-readable storage medium in which a program
2 which is executed by a computer for searching for a service

3 providing node in a network configured with a plurality of
4 domains is recorded, wherein:

5 said program makes the computer execute:

6 a process of receiving a RIP (Routing Information
7 Protocol) packet;

8 a process of acquiring information indicating a
9 network number and mail address of each domain in the
10 network from said received RIP packet; and

11 a process of broadcasting, based on said acquired
12 information, into a specific network so as to search for a
13 node, using a specific port number.

1 14. A computer-readable storage medium in which a program
2 which is executed by a computer for searching for a service
3 providing node in a network configured with a plurality of
4 domains, wherein:

5 said program makes the computer execute:

6 a process of receiving an SNMP (Simple Network
7 Management Protocol) packet;

8 a process of acquiring information indicating a
9 network number and an address of a router of each domain in
10 the network from the received SNMP packet;

11 a process of broadcasting into a specific network,
12 based on said acquired information so as to search for a
13 node, using a specific port number.

ABSTRACT OF DISCLOSURE

There are disclosed a method and device for searching equipment, such as a printer, connected to a network through a router by using a broadcast packet are disclosed. A host 110 acquires routing information from a
5 router 200. The host 110 analyzes a domain name of a sub network B103 in the routing information so as to acquire a broadcast address in the domain, then, send a broadcast packet requesting a printer name addressed to the broadcast address through the router 200. The host 110 searches a
10 printer 120 by receiving a response packet for the broadcast packet.

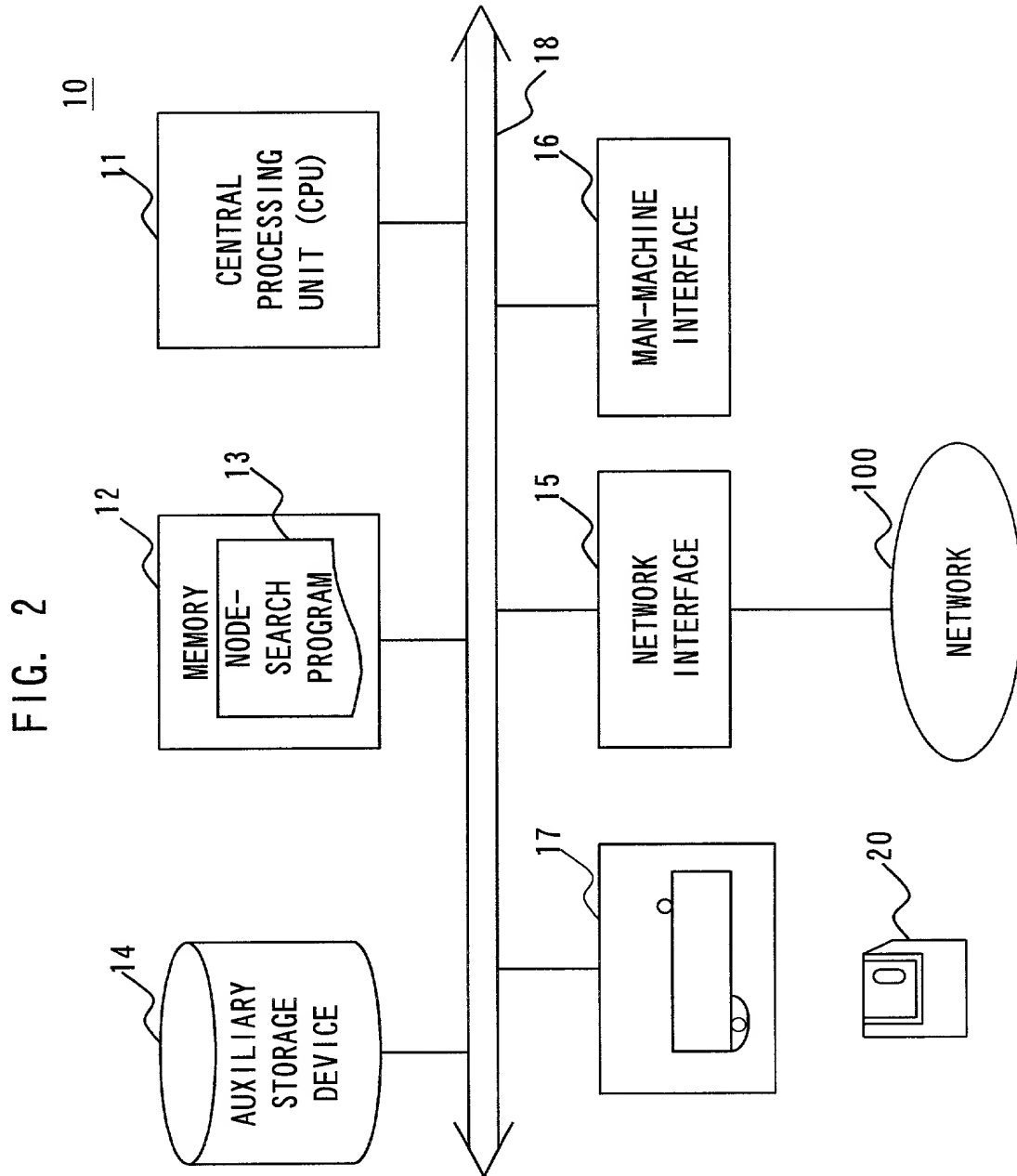


FIG. 3

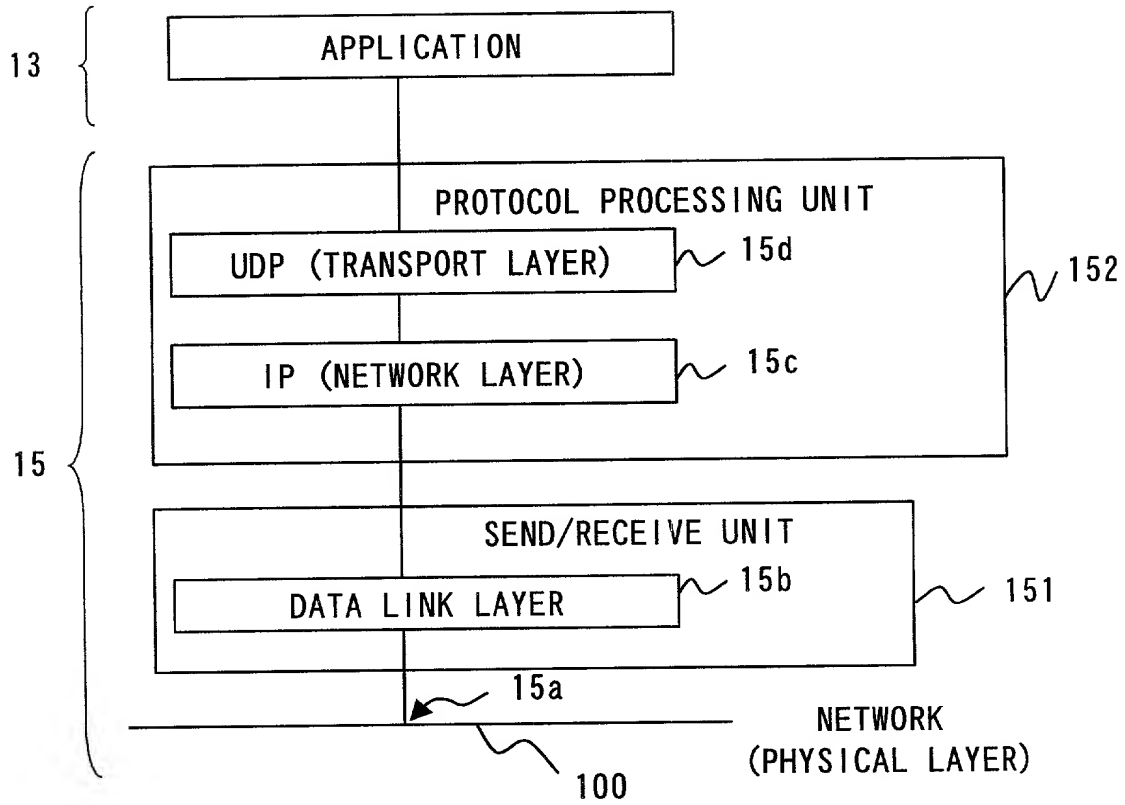


FIG. 4

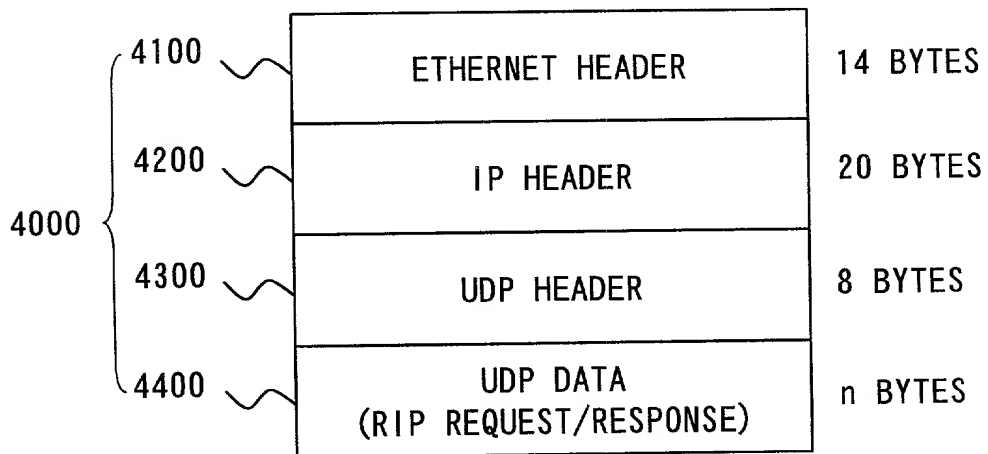


FIG. 5

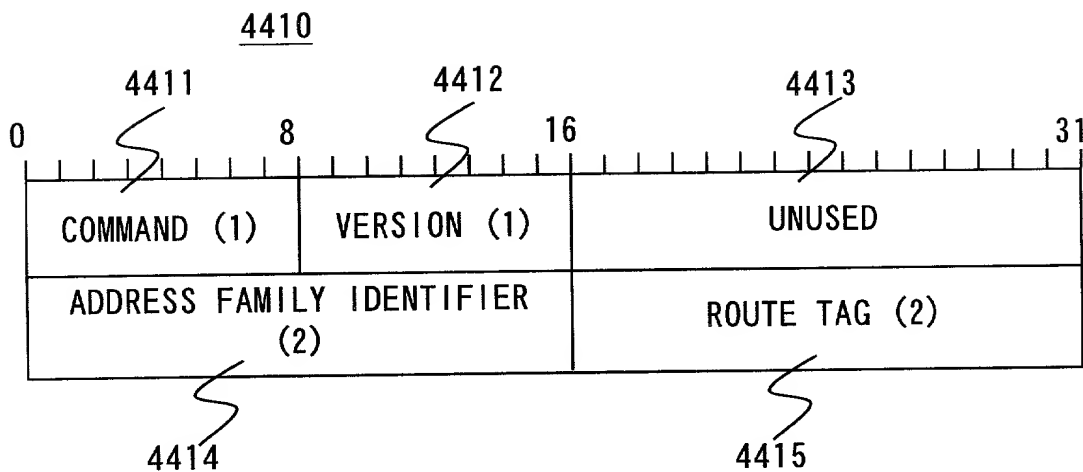


FIG. 6

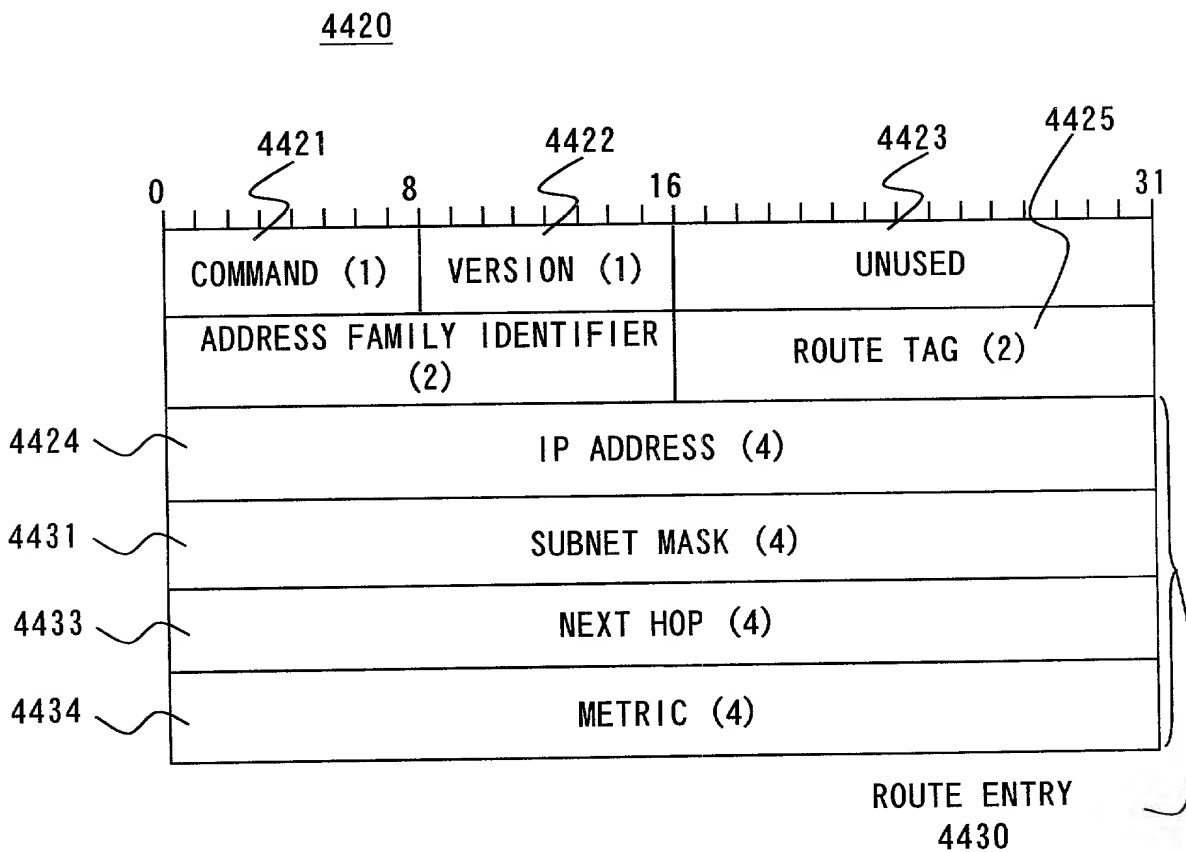


FIG. 7

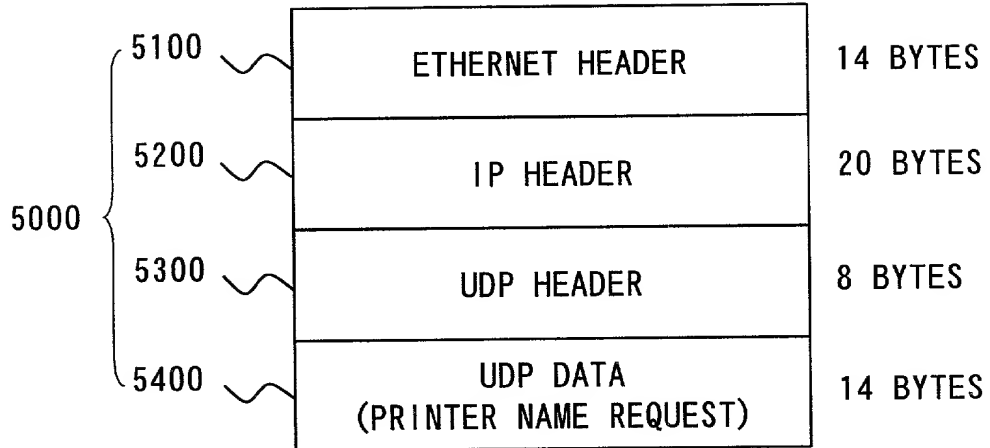
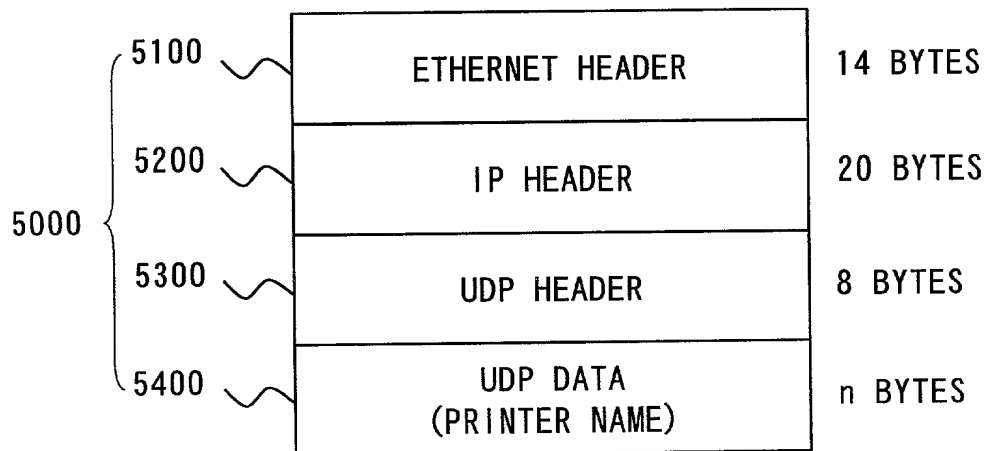


FIG. 8



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FIG. 9

132d

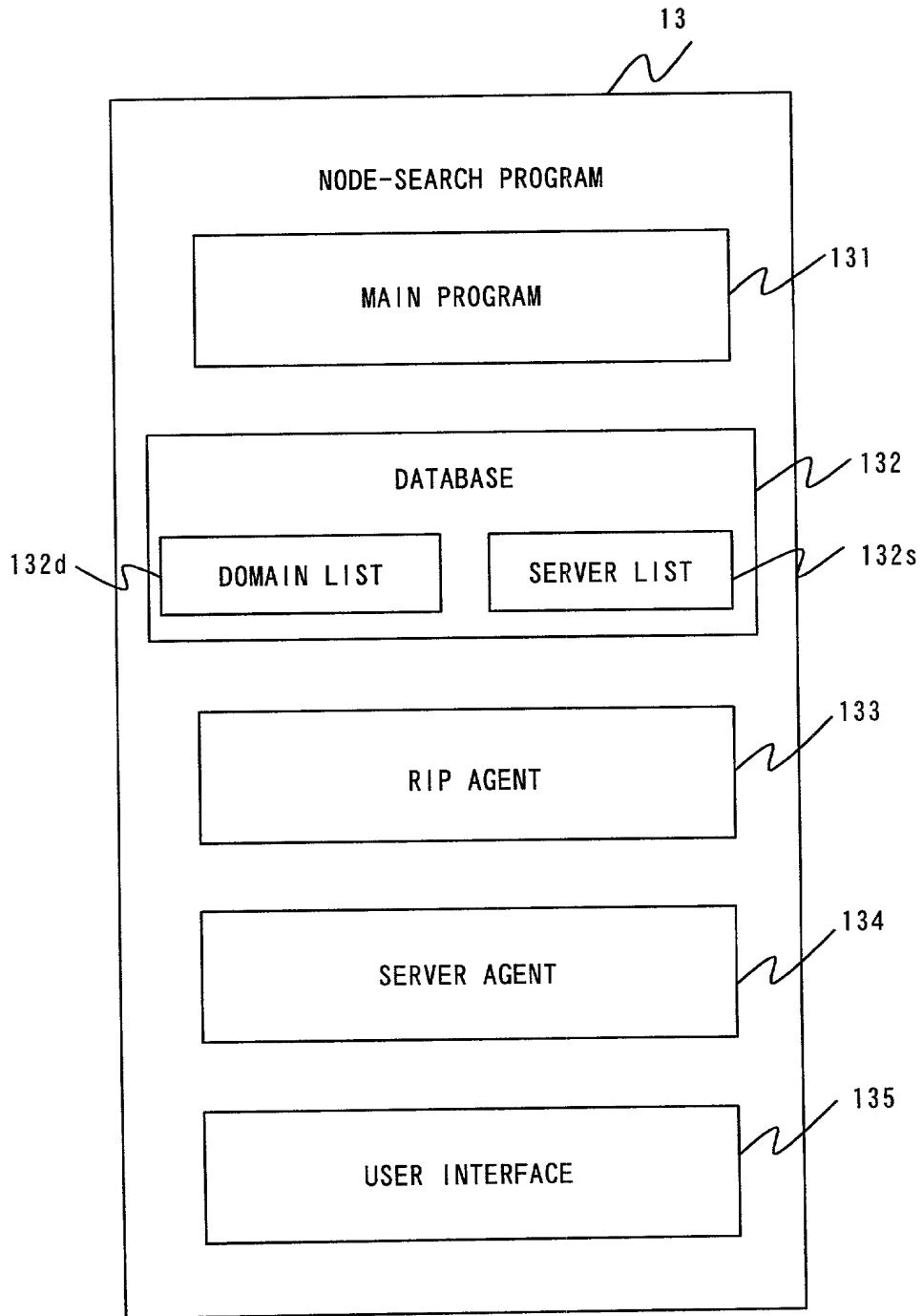
132d1 DOMAIN NAME (NETWORK ADDRESS)	132d2 DESTINATION ROUTER	132d3 NETMASK
xxx.yyy.1.0	xxx.yyy.2.1	255.255.255.0
xxx.yyy.2.0	xxx.yyy.2.1	255.255.255.0
xxx.yyy.3.0	xxx.yyy.2.1	255.255.255.0
xxx.yyy.4.0	xxx.yyy.2.1	255.255.255.0
xxx.yyy.11.0	xxx.yyy.2.1	255.255.255.0
:	:	:

FIG. 10

132p

132p1 DOMAIN NAME	132p2 PRINTER NAME	132p3 IP ADDRESS
xxx.yyy.1.0	DIAMOND	xxx.yyy.1.100
xxx.yyy.2.0	EMERALD	xxx.yyy.2.10
xxx.yyy.2.0	CRYSTAL	xxx.yyy.2.22
xxx.yyy.3.0		
xxx.yyy.4.0		
xxx.yyy.11.0		
:	:	:

FIG. 11



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FIG. 12

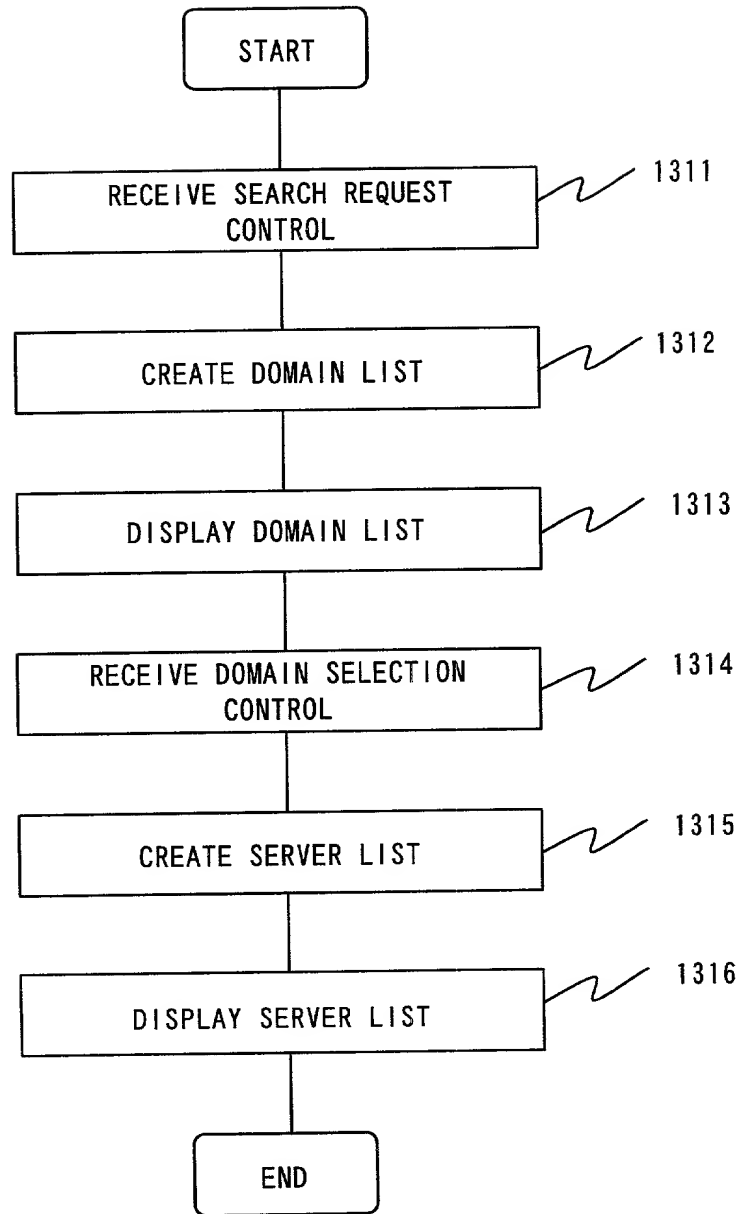


FIG. 13

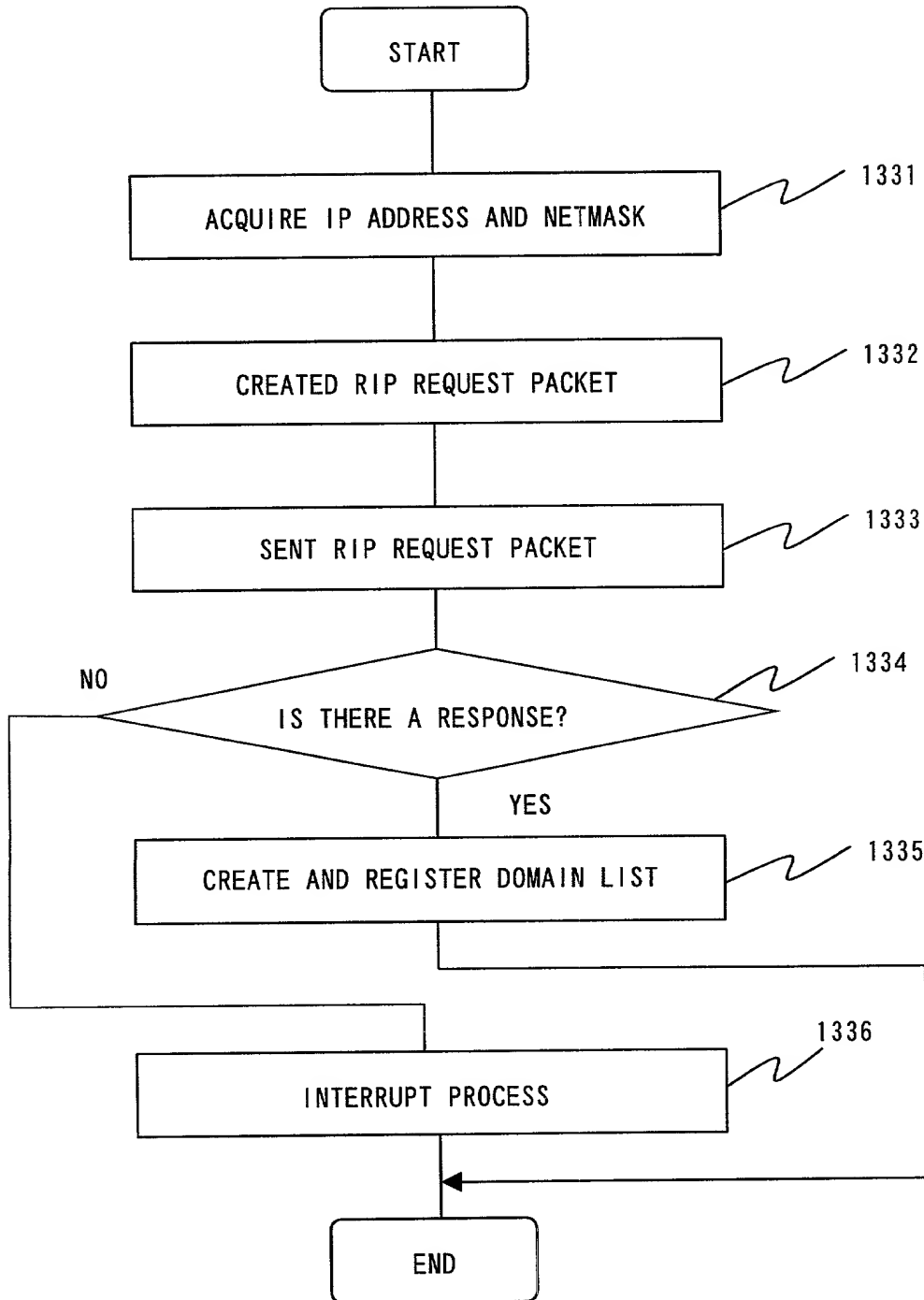


FIG. 14

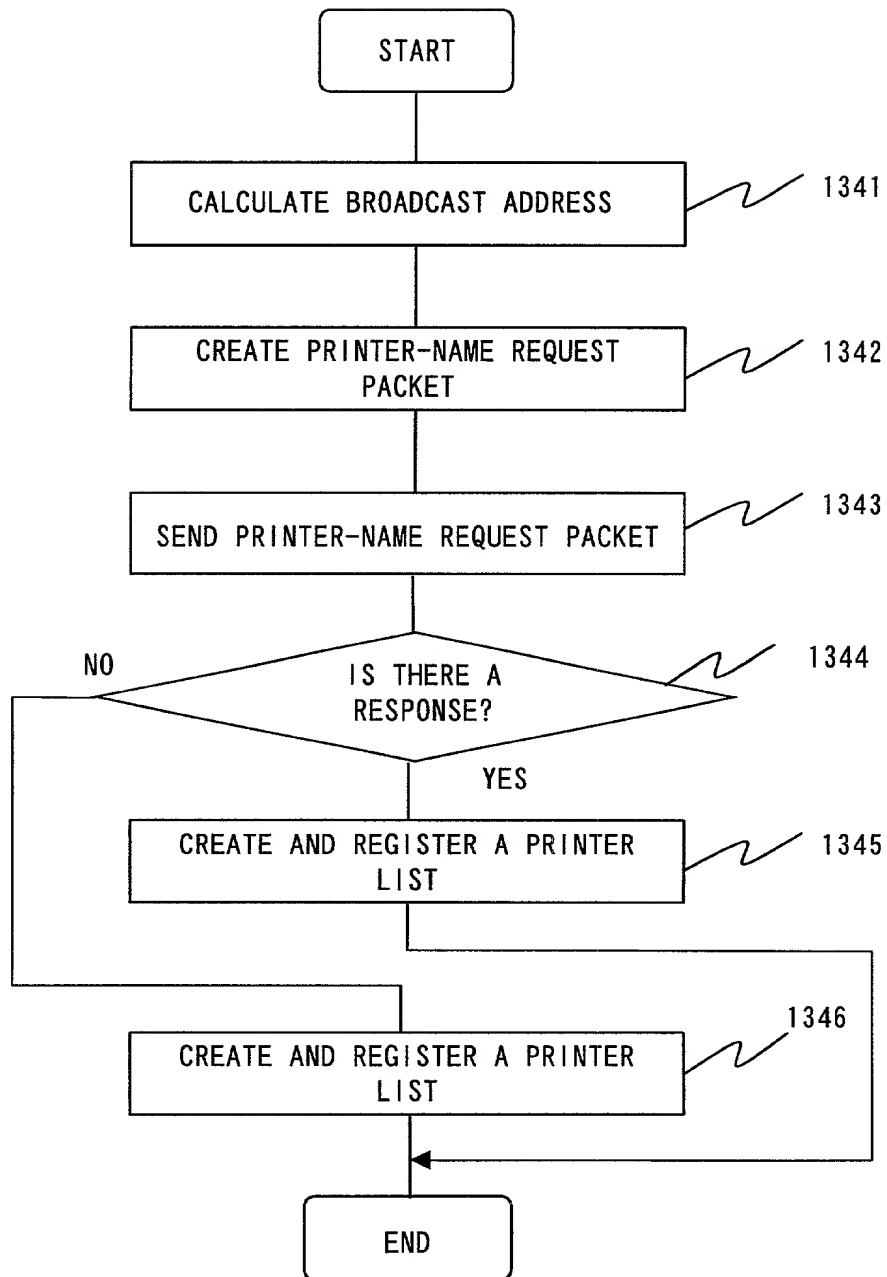


FIG. 15

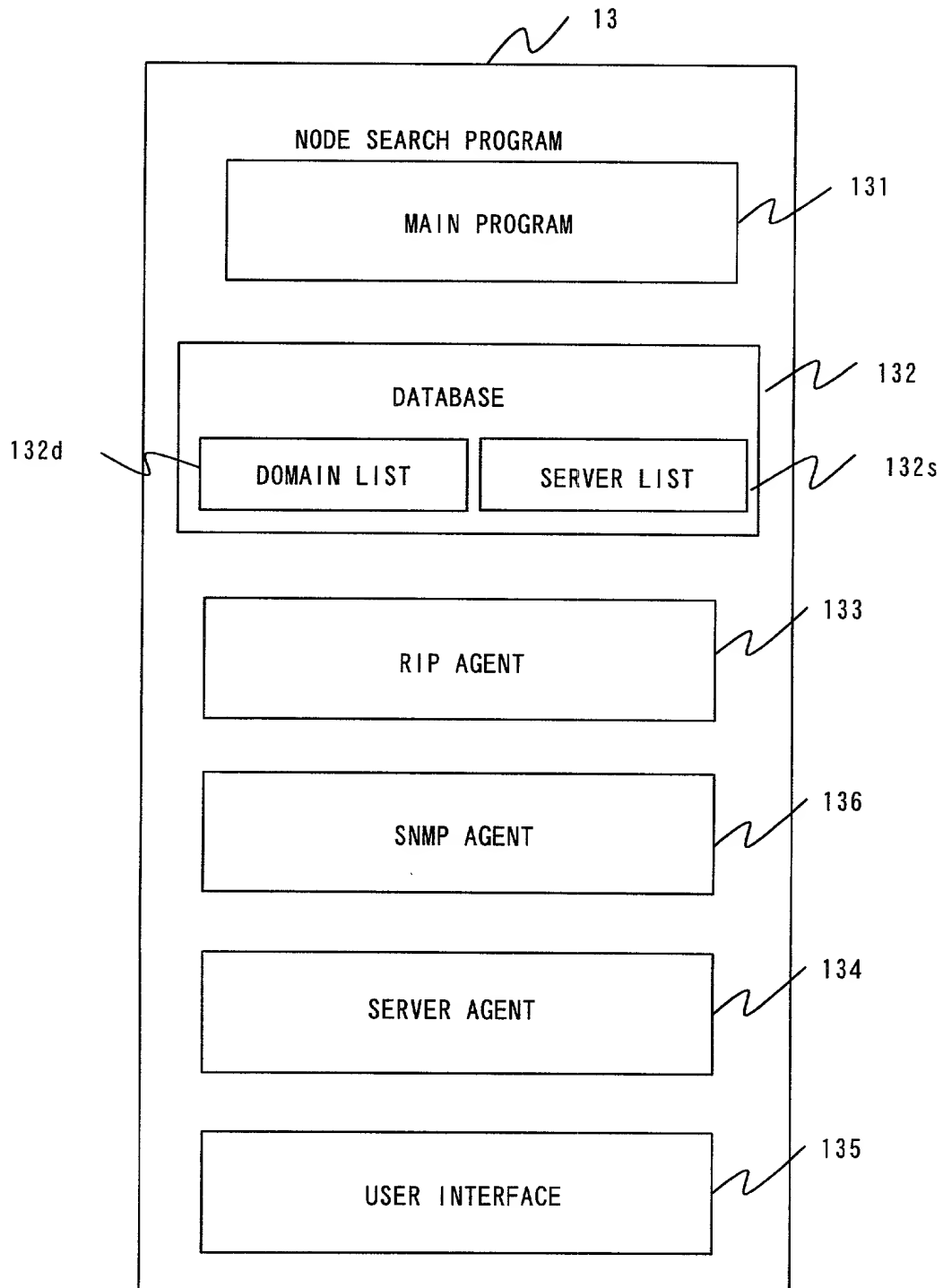


FIG. 16

